** (425) Computer Modeling (S)**

#### Judge Number Member ID

**Technical Scoring Rubric**

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| --- | --- | --- |
| Contestant Violated the Copyright and/or Fair Use Guidelines | Yes (*Disqualification*) | No |
| If yes, please stop scoring and provide a brief reason for the *disqualification* below: | | |
| Contestant followed topic | Yes | No (*Disqualification*) |

|  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **Items to Evaluate** | **Below Average** | | **Average** | | **Good** | | **Excellent** | | **Points**  **Awarded** | |
| Contestant submitted the correct information and in the correct format.   * Works Cited, one (1) page profile AND signed [[Release Form](http://www.bpa.org/sdownload/2018-19_RELEASE_FORM.pdf)](http://www.bpa.org/sdownload/2019-20_SPS_Release_Form.pdf)(s) in one combined PDF file   ***All points or none are awarded by the technical judge.*** | | | | | | 10 | |  | |
| **Complexity/Craftsmanship** | | | | | | | | | |
| Profile (*not* to exceed 1 page)  Developed from research following prompt  Goals and artistic vision developed for scene/model  Provides rationale for submission  Portrays personality, era, appropriate details | 1-5 | 6-10 | | 11-15 | | 16-20 | |  | |
| Grammar, spelling, punctuation, and usage  content without errors | 5  (3+ errors) | 10  (2 errors) | | 15  (1 error) | | 20  (0 errors) | |  | |
| Concept art developed to support prototype | 1-5 | 6-10 | | 11-15 | | 16-20 | |  | |
| Model/Scene is realistic and/or supports goals, contains original content. | 1-5 | 6-10 | | 11-15 | | 16-20 | |  | |
| Materials, lighting, and finishes support project plan with consistency | 1-5 | 6-10 | | 11-15 | | 16-20 | |  | |
| Final model shown at a variety of angles/views | 1-5 | 6-10 | | 11-15 | | 16-20 | |  | |
| Accuracy and/or attention to detail was evident | 1-5 | 6-10 | | 11-15 | | 16-20 | |  | |
| Graphics developed are original and depict and/or increase dramatic or entertainment value of scenario or prompt given | 1-5 | 6-10 | | 11-15 | | 16-20 | |  | |
| **Total Complexity/Craftsmanship (160 points maximum)** | | | | | | | |  | |
| **Composition** | | | | | | | | | |
| Execution of Plan  Depth of research  Goals/Concept Art/Prototypes developed and shared | 1-5 | 6-10 | | 11-15 | | 16-20 | |  | |
| Artistic Layout/Design Principles  Aesthetic consistent use of colors, textures, lighting, and finishes | 1-5 | 6-10 | | 11-15 | | 16-20 | |  | |
| **Total Composition Points (40 points maximum)** | | | | | | | |  | |
| **Creativity** | | | | | | | | | |
| Work is original fresh ideas, innovative, unique | 1-5 | 6-10 | | 11-15 | | 16-20 | |  | |
| Model/Scene effectively fulfills project goals | 1-5 | 6-10 | | 11-15 | | 16-20 | |  | |
| Utilizes original work for concept/model and exceeds expectations | 1-5 | 6-10 | | 11-15 | | 16-20 | |  | |
| Model/Scene is visually appealing, has personality, matches profile, and fits prompts/scenario | 1-5 | 6-10 | | 11-15 | | 16-20 | |  | |
| **Total Creativity Points (80 points maximum)** | | | | | | | |  | |
| **TOTAL TECHNICAL POINTS (290 points maximum)** | | | | | | | |  | |